

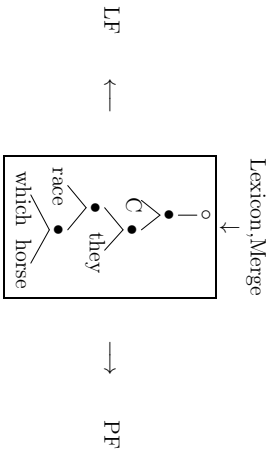
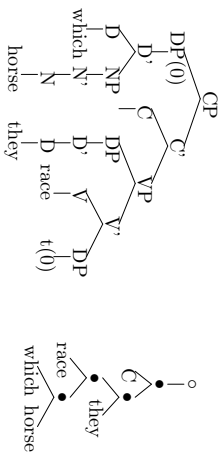
Case marking and concord

Stabler 2011-10-07 16:41

- Background assumptions
 - * Consensus about language structure
 - * Performance: some simple models
- Beyond the convergence: Syn-PF interface
 - * phrasal stress, domain strengthening
 - ⇒ case and concord at PF
 - * Chinese numbers at PF
 - ⇒ cf 'timing' acts of case and concord

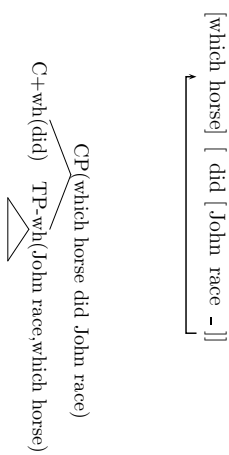
Consensus: Points of convergence

(0) merge and move



- pronounced, interpreted order ≠ order of leaves derivation tree
- ... other grammatical traditions similar

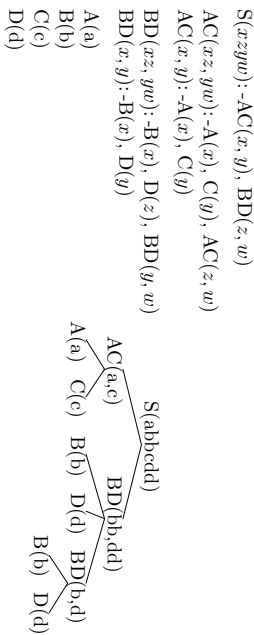
(1) generalized CFGs: MCFGs



$CP(xyz) \rightarrow C+wh(y) TP-wh(x, z)$

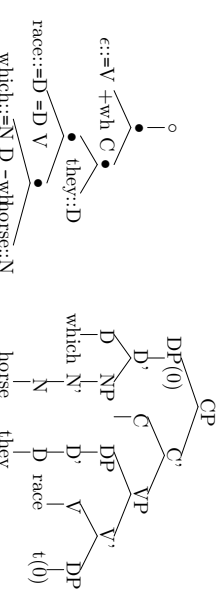
(cf. Pollard '84, Sakel '91, Michaels '98)

Example 1



- pronounced, interpreted order ≠ order of derivation tree leaves
- (2) Comparing MGs and generalized CFGs, more carefully
- Lexical items associate ph with syn properties:
 - they::D
 - race::=D =D V
 - which::=N D -wh
 - horse::N
 - ε::V +wh C

- Structure built by merge: external • and internal •
derived tree



• We define a mapping $MGS \rightarrow MCFGs$, such that we always have this map between derivations:

- $\langle 0, C \rangle$ (which horse they race)
- $\langle 0, +wh, C, -wh \rangle$ (they race which horse)
- $\langle 1, =V, +wh, C \rangle$ (ϵ) $\langle 0, V, -wh \rangle$ (they race which horse)
- $\langle 0, =D, V, -wh \rangle$ (race which horse)
- $\langle 1, =D, =D, V \rangle$ (race)
- $\langle 0, D, -wh \rangle$ (which horse)
- $\langle 1, =N, D, -wh \rangle$ (which)
- $\langle 1, N \rangle$ (horse)

• This translation always works – every MG strongly equi to MCFG

(3) **Thm. ‘External convergence’** (Vijay-Shanker, Weir & Joshi 87...)



(4) (MCS) HIs are ‘weakly and strongly’ MCS
Let’s call the largest box in Thm 1, PMCFG, ‘approx. MCS’

(5) **Thm. ‘Internal convergence’** (Michaels’01, ’02...)



(6) **Consequences**

- Why are these convergences happening?
 - Performance models (for every grammar)
- ⇒ Challenging strict MCS: Case marking

An incremental performance model

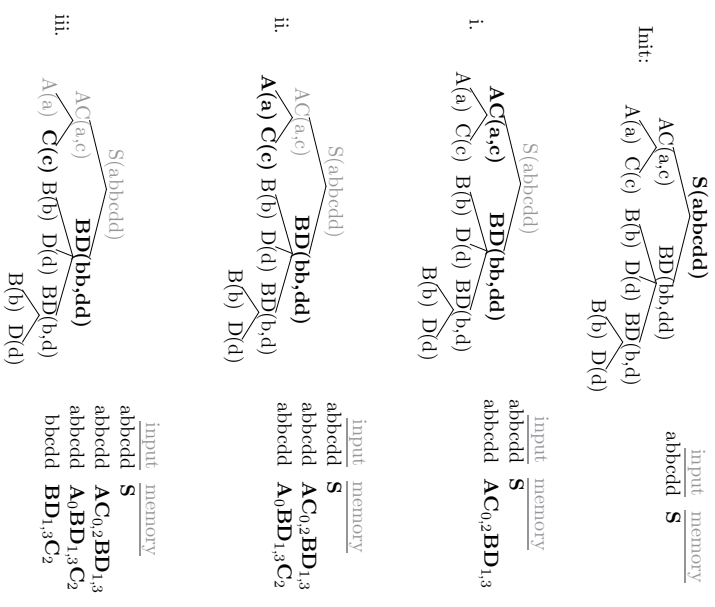
(7) TTD beam parsing algorithm:

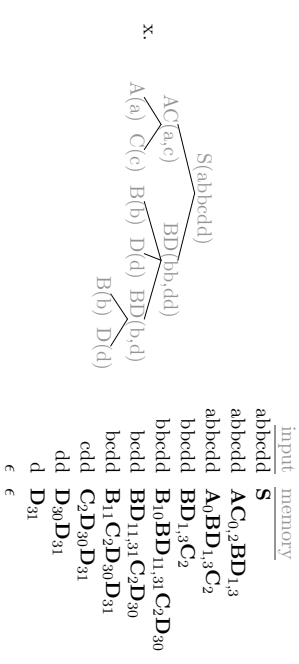
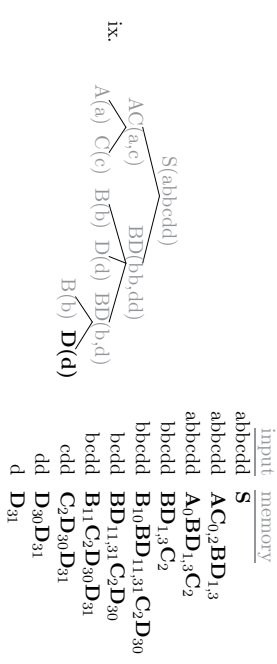
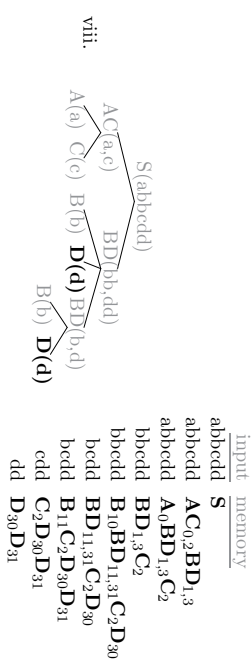
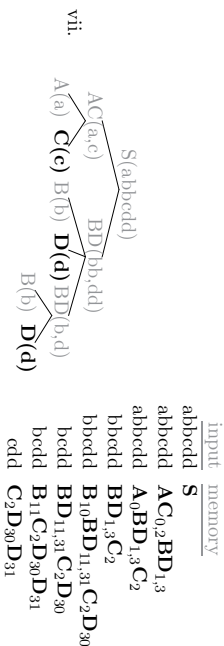
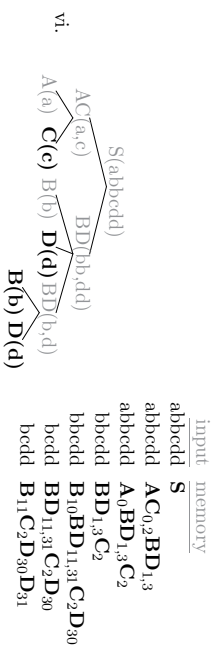
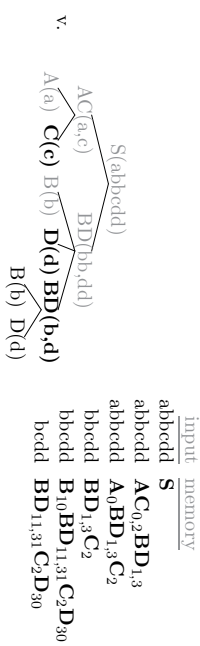
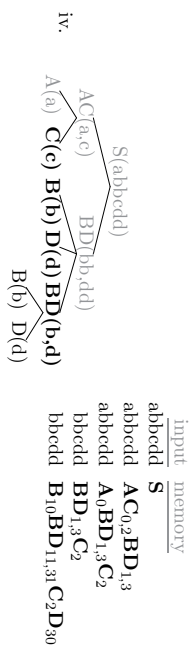
Initialize: Predict root category; insert into beam
While most probable analysis has outstanding predictions:
If leftmost prediction is terminal:
 check against input; insert result into beam
Else:
 expand in all possible ways; insert results into beam

(Roark & Johnson 99, Roark 04... ⇒ MCS; de la Clergerie 02, Manning 10, Stabler 11)

TTD is a very old idea (cf. Frazer 78); now for all MGS, incl. remnant movement

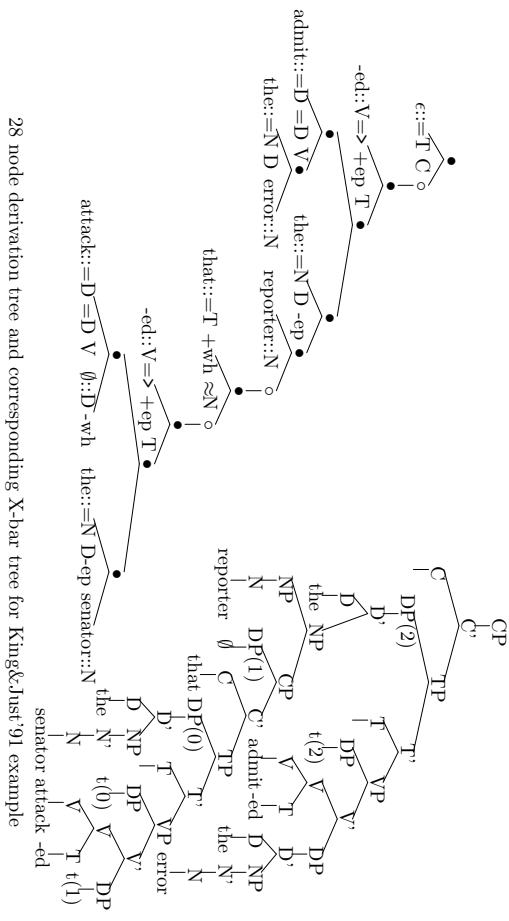
Example 1 continued





- At every point, 1 connected partial tree attached to all predictions (incremental).
- At no point is there any tree structure in parsed memory;
- because every operation is 'local' in a relevant sense (Stabler'10 'finite partition property')
- 2 parts to understand exactly how this model parses your Chomskian syntax:
 - how your MG variant lexicalizes MCFGs (Stabler&Keenan'03; Gullammin'04)
 - how probabilistic TTD applies to these (Stabler'11; Mahiny'10)

Example 2

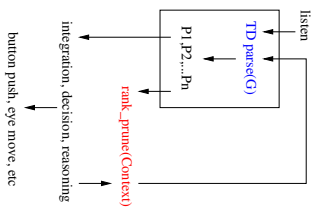


28 node derivation tree and corresponding X-bar tree for King&Just 91 example

- 1 init. (trtsa-a-te, (0,C)(0,1,2))
- 2 1. (trtsa-a-te, (1=TC)(1),(0,T)(20,21,22))
- 1 2. (trtsa-a-te, (0,T)(0,1,2))
- 1 3. (trtsa-a-te, (0,+epT,-ep)(0,1,2,00))
- 2 4. (trtsa-a-te, (0,V,-ep)(20,21,23,00),(1,V=>+epT)(22))
- 3 5. (trtsa-a-te, (0,D-ep)(000,001,002),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 4 6. (trtsa-a-te, (1=ND-ep)(001),(0,N)(0020,0021,0022),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 3 7. (trtsa-a-te, (0,N)(0020,0021,0022),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 4 8. (trtsa-a-te, (1,1N)(0021),(0,=N)(00220,00221,00222),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 3 9. (trtsa-a-te, (0,=N)(00220,00221,00222),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 10 10. (trtsa-a-te, (0,+wh≈N,-wh)(002201,00221,00222,002200),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 11 11. (trtsa-a-te, (0,T,-wh)(002220,002221,002222,002200),(1,=T+wh≈N)(00221),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 12 12. (trtsa-a-te, (0,+epT,-ep,-wh)(0022201,002221,002222,002200,002200),(1,=T+wh≈N)(00221),(0,=DV)(20,21,23), (1,V=>+epT)(22))
- 13 13. (trtsa-a-te, (0,V,-ep,-wh)(0022220,0022221,0022223,0022200,002200),(1,=T+wh≈N)(00221),(1,V=>+epT)(0022222), (0,=DV)(20,21,23),(1,V=>+epT)(22))
- 14 14. (trtsa-a-te, (0,=DV)(20,21,23),(1,V=>+epT)(22))
- 15 15. (trtsa-a-te, (0,D-ep)(00222000,0022201,0022223,002200),(1,=T+wh≈N)(00221), (0,D-ep)(00222000,00222001,00222002),(1,=D=DV)(20,21,23),(1,V=>+epT)(22))
- 16 16. (trtsa-a-te, (1,=T+wh≈N)(00221),(0,D-ep)(00222000,00222001,00222002),(1,=D=DV)(0022221), (1,V=>+epT)(0022222),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 17 17. (trtsa-a-te, (0,D-ep)(00222000,00222001,00222002),(1,=D=DV)(0022221),(1,V=>+epT)(0022222), (0,=DV)(20,21,23),(1,V=>+epT)(22))
- 18 18. (trtsa-a-te, (1,=ND-ep)(00222001),(1,N)(00222002),(1,=D=DV)(0022221),(1,V=>+epT)(0022222),(0,=DV)(20,21,23), (1,V=>+epT)(22))
- 19 19. (tsa-a-te, (1,1N)(00222002),(1,=D=DV)(0022221),(1,V=>+epT)(0022222),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 20 20. (sa-a-te, (1,=D=DV)(0022221),(1,V=>+epT)(0022222),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 21 21. (-a-te, (1,V=>+epT)(0022222),(0,=DV)(20,21,23),(1,V=>+epT)(22))
- 22 22. (a-te, (0,=DV)(20,21,23),(1,V=>+epT)(22))
- 23 23. (a-te, (1,=D=DV)(1),(1,V=>+epT)(2),(0,D)(30,31,32))
- 24 24. (-te, (1,V=>+epT)(2),(0,D)(30,31,32))
- 25 25. (te, (0,D)(30,31,32))
- 26 26. (e, (1,=ND)(1),(1,N)(2))
- 27 27. (e, (1,N)(2))
- 28 28. (ε, ε)

28 step TD recognition of King&Just 91 example

(8) The structure of the model:



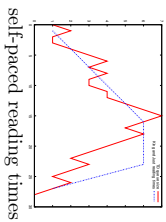
P not dependant just on rule, but on tree
 "... what recommends this approach most [is] the ease with which one can estimate string probabilities in a single pass from left to right across the string ... with [standard smoothing] the beam can be greatly narrowed without losing much accuracy, and maintaining complete coverage..." (Roark 04)

(9) We could add: fast, simple, incremental, transparent, possible start for psych model

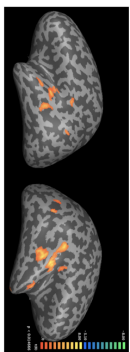
Assessment of these new simpler models just beginning...

King&Just'91: the reporter that the senator attack-ed - admit-ed the error
 the reporter that - attack-ed the senator admit-ed the error
 (see Example 2 parse, previous page)

object relative



story listening



FMRI (vanWagenen, Brennan & Stabler'11)

(10) Can we expand **G** in (8) to include all of grammar?

?Yes Morph: MGs closed wrt FS conditions on trees
 Phon: MGs closed wrt FS conditions on strings

(Graff'11, Kohler'11)
 even for OT (FrankSatta'08, Jäger'02, Heinz'10...)

?MCS: MCS G defines linguistic structure, weakly and strongly, from perceptual/articulatory structure to syntax to conceptual/intentional structure

No: (i) some G at PF interface (ii) approx MCS

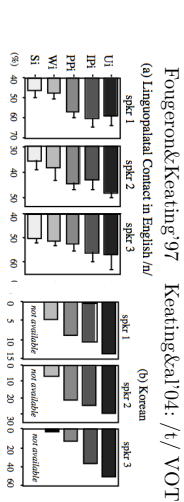
At the interface: Ph

(11) **Boundary effects**

- Whenever John walks # the dog is chasing him
 - Whenever John walks the dog # the kids are chasing him
- Whenever [John]walks[the dog]]] [[the kids]]are[chasing[him]]]

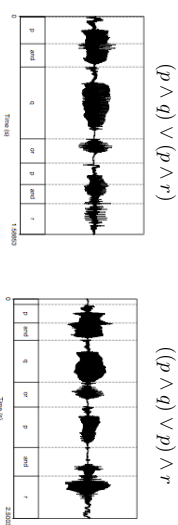
(12)

- 89 + 89 + 89 + 89 = a lot
- (89 + 89) × (89 + 89) = a lot
- ...



the more brackets, the stronger the segmental effects

'the acoustic properties VOT, total voiceless interval, %voicing during closure, nasal energy minimum, and to a lesser extent stop burst energy and voicing into closure, were found to vary with prosodic position ... They could thus potentially provide cues to listeners about prosodic structure.'



(Ladd'88;Féry&Truckenbrodt'04;Wagner'05,'07) 'boundaries are recursively scaled in strength'

... (arguably) **unbounded # of distinctions, not local**

Keating&al comment on the great speaker variability: Although we only see clear initial strengthening and timing effects distinguishing up to 4 levels or so, the effects are not qualitatively different for each level but just strengthening, and so it seems natural to regard this as a recursive process that is applied only to certain depths.

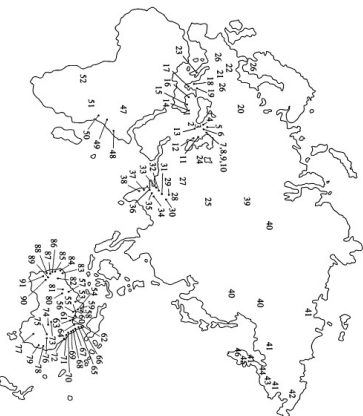
But if # of brackets matters, it is striking that no brackets at all are needed in the TD beam model. If we wanted to mark them in the category system up to a fixed finite bound, we could do that, but it would explode the categories and miss the generalization.

Another thing we could do, instead of marking infinitely many distinctions in the vocabulary, is to put the (relevant) brackets into the spotlight, with the idea that]ⁿ is a signal to produce stronger phonetic effects (of whatever kind) than]ⁿ⁻¹. This would still be MCS, leaving the counting of the brackets to unspecified articulatory and interpretive devices.

It seems much more natural to account for their influence with a module that can see the whole tree – we will offer a proposal of this kind below, and in appendix.

At the interface: Case marking and concord

- (13) local and 1-1?
 $T[\text{Case:N}] [\text{phr}[\text{Case:N}]] \text{V} [\text{Case:N}] \text{sees} \text{her}[\text{Case:A}]$
- (14) **one-to-many** ('concord')
 ◦ der mutmaßliche Täter
 the.N presumed.N perpetrator.N
 ◦ des mutmaßlichen Täters
 the.G presumed.G perpetrator.G
- (15) **many-to-one**
 ◦ thabujn-karra-nguni mjil-nguni
 brother-G-1 net-1
 'with brother's net'
 (both studies report Ss won't stack more than 4)
- govel-i igi saxl-sa-j m-is Saul-is-sa-j
 all-N the-N blood-N house-G-N the-N Saul-G-G-N
 'all the blood of the house of Saul'
- nb: mirror! but cf. Koopman'05, Evans'95, et al for anti-mirror, etc



Approximate Distribution of Aqpaime Languages

map from Piank'95

... **many more if hidden stacking explains** 'default case' etc
 (Moravcsik'95; Stevaninis'05; Richards'07; Matras'11; Brattico'11)

Pesetsky'10:

- ét-i posleđn-je karsiv-ye stol-y
 these-N.PL last-N.PL beautiful-N.PL table-N.PL
 ét-i posleđn-je dva karsiv-yx stol-a
 these-N.PL last-N.PL two-N beautiful-G.PL table-G.SG

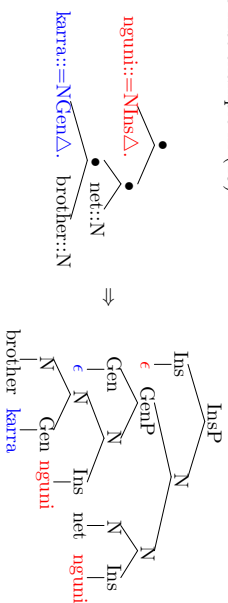
- (16) Case marking/concord parameters of variation
 • what cases spell out: local only;... all stacked
 • where cases spell out: head; phrase edge; ... complete
 • how cases spell out: mirror, anti-mirror, ...
- (17) **Thm:** stacked+complete case marking
 $[N_1-K_1][N_2-K_2][N_3-K_3-K_2-K_1 \dots [N_n-K_n \dots -K_1]]$
 \Rightarrow not MCS (Michaelis&Krafft'96; Krafft'02)
- (18) **Does stacked+complete marking ever happen?**
 ◦ Kavarđid? (Round'10; Evans'95 vs M&K)
 ◦ Old Georgian? (M&K vs Bhatt&Josh'04)
 ... evidence not robust, but it is there

- (19) **How to get case marking/concord and variability?** 3 options in literature:
 (O1) merge, with complex feature 'copying', 'percolation'
 with variation in either (i) what is copied, or (ii) what is spelled out
 (apparently cannot work without complex feature structures – vs. Sportiche'98, Adger'10)
- (O2) new syntactic operations 'multiple agree', 'polyvalent case', etc.
 (not head-head or head-phrase; requires infinite categorization;
 not 'minimal requirement for intelligibility')
- (O3) case concord in spellout (with head movement, agreement, etc)

(20) **(O3) formal model:** $MGSO$. $Lex \subseteq Ph \times F^* \times Mode$, where Mode specifies spellout

- ◊ r spellout on r edge of overt heads in complement
- ◻ r spellout on r edge of complement
- ◊ r spellout on r edge of all overt heads in complement
- ... more (see appendix for superset proposal)

E.g. to derive the first example in (15):



- This takes us beyond MCS. ES conjectures these languages still 'approx MCS', PMCF.

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A. Defining SO modes with tree transducers

Realizing SO with TD tree transducers, they can traverse the partial tree completed by a TD parse, in parallel, defining the leaves for the check against what is heard (in CS this check against the input is called the ‘scan’ operation). This allows an extremely fast and transparent model, at least for simple spellout functions like the ones in the literature.

It is not yet clear how broad the class of spellout functions must be for descriptive adequacy, but all the proposals I have seen are extremely easy to implement with a 1-state, deterministic, multiple extended TD tree transducer (with copying). This allows us to

- stack affixes to (left or right), or replace (so only most local case marked)
- attach to: (left or right) of (head or phrase edge or all overt heads)

The common mirror orders are left-stacking left-attaching and right-stacking right-attaching, which can be indicated by these notations

- normal spellout
- ▽ r spellout on r edge of overt head of complement
- ◻ r spellout on r edge of complement
- △ r spellout on r edge of all overt heads in complement
- ▽ l spellout on l edge of overt head of complement
- ◻ l spellout on l edge of complement
- △ l spellout on l edge of all overt heads in complement

But of course it is easy to define ‘antimirror’ and other ‘mixed’ orders too. Certainly we do not need the whole space of deterministic, copying multiple TD tree transducers.

For example, consider the mode Δ , used in the examples above, in a grammar where this is the only non-standard spellout mode. As usual in MCF representations of MGS, categories are regarded as pairs $\langle T, F \rangle$ where $T \in \{0, 1\}$ is a truth value signifying whether the category is lexical and F is a sequence of syntactic features. Terminal categories $\langle T, F, M \rangle$ where $T = 1$ and M is the spellout mode. Then we can compute the spellout function with a 1-state TD tree transducer which takes as an argument the tree it is processing and tree of elements to be right adjoined to the leaves (shown here simply as a sequence s or sw). This transducer collects in its tree argument the sequence to be adjoined in the complement:

$$q_0((0, \alpha) \langle (1, =f\alpha, \Delta) \langle w \rangle, (0, f) \langle x \rangle \rangle, s) \rightarrow (0, \alpha) \langle q_0((1, =f\alpha) \langle \epsilon \rangle, q_0((0, f) \langle x \rangle, sw)) \rangle$$

This rule shows ‘right stacking’: for left stacking we simply build ws instead of sw . When processing a head-complement structure that is spelled out in the usual way, the adjoining sequence is passed through, unchanged:

$$q_0((0, \alpha) \langle (1, =f\alpha, \Delta) \langle w \rangle, (0, f) \langle x \rangle \rangle, s) \rightarrow (0, \alpha) \langle q_0((1, =f\alpha) \langle w \rangle, s) \rangle, q_0((0, f) \langle x \rangle, s))$$

At the leaves, the adjoining sequence is spelled out:

$$q_0((1, \alpha, w) \langle \rangle, s) \rightarrow \alpha(w, s)$$

When s is empty, scan will simply check for w . When s is non-empty, scan will check for each element. This rule shows suffixing, ‘right adjoining’: for prefixing we simply build $\alpha(s, w)$ instead of $\alpha(w, s)$.