# Studying verbal art in linguistics: Meter and mimetic words in Dr. Seuss 

Bruce P. Hayes<br>UCLA

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## What is verbal art?

- For the present context:
> Use of linguistic material for aesthetic purposes, broadly construed.


## Some examples of verbal art

- Poetry
- Song
- Chant (cheers, jump-rope chants)
- Wordplay (puns, made-up words)
- Narratives (not my department)
- Here, I’ll cover poetry and word play


## Every human society has poetry

- Not necessarily books of sonnets - the poetry of a culture is often:
$>$ unwritten - communicated as folklore
$>$ sung or chanted
- No folklorist or ethnomusicologist has ever returned from the field empty-handed.


## Examples of traditional, sung folk verse

- Traditional Appalachian folksong (Cecil Sharp’s fieldwork, 1916-1918)
- The songs of the Hausa (Russell Schuh of UCLA)
- In neither culture would you ever think of reciting a "poem" - you find a suitable tune, and you sing it.


Jean Ritchie


Fauziyya Sarki Abubakar

## Chanting

- Here is a little girl doing a form of jump-rope on YouTube: ${ }^{1}$


[^0]
## Are you one of the folk?

- I remember this chant, from overhearing it as a child.
- Experiment: chant along with me if you know it.
- We will transcribe it rhythmically later on.
- Chant is especially relevant for Seuss, since the normal delivery style for his poetry is quasi-chanted.


## The importance of verbal art to people and to linguistics

- Traditional societies, unlike ours, reveal the huge importance of verbal art to humankind:
$>$ For adults in such societies, much of everyday life is carried out while singing (Sharp, Schuh, etc.).
$>$ A very substantial fraction of the language input from which children learn their native language is verbal art.
- So it is unsurprising that a fair fraction of linguists devote some of their research time to this topic.


## What verbal art ought we to study?

- Literary canons?
- Folk traditions?
- The two actually may be very similar - at least in their linguistic bases.
- My only requirement is that some audience has found some type of verbal art absorbing.
$>$ Then we ask: what is it that makes it absorbing?


## Dr. Seuss

- Theodore Seuss Geisel (1904-1991), a celebrated American author of children's books.
- Only a few scholars have treated his work as verbal art.
- But unquestionably, people - not least, me! - find his work to be absorbing, so let's give it a try.



## The two topics I will address

- Seuss's meter, with a detour through Racine
- Seuss's made-up words

PART I: METER

## What is meter?

- A system that involves:
$>$ conventionalized rhythmic patterns ("meters")
$>$ a set of rules for making the rhythm evident, using with phonological material in a language.
- The usual "phonological material" is:
$>$ syllables
$>$ stresses
$>$ grouping of words into phrases


## A common practice in studying meter

- Set up a rhythmic "measuring stick" - representing the meter.
- It measures out lines to see if they would count as acceptable lines of poetry.


## A standard formalism for meters

- Here, we use the metrical grid.
- Invented in the 1980’s by a linguist (Ray Jackendoff) and a composer (Fred Lerdahl).
- Rows are evenly-spaced moments in time.
- Columns are "beat strength".
- Here is a grid suitable for the jump-rope chant we heard:



## Scansion

- When we line up the syllables of poetry with a grid, we are scanning the poetry.
- Here, underlining marks a stressed syllable.




## The system of scansion is a topic for linguistic analysis

- Some typical rules in approximate form:
$>$ Fill the stronger grid positions with syllables instead of with nothing.
$>$ Fill the stronger grid positions with stressed syllables instead of stressless syllables.


## Dr. Seuss's principal meter: anapestic tetrameter



- So-called because
$>$ a three-syllable unit with accent at the end is an anapest.
$>$ Four such units is tetrameter.
- Overleaf: scanning the first two lines of If I Ran The Zoo



## Anapestic tetrameter not original with Seuss

- Familiar examples:
> "The Star-Spangled Banner"
$>$ "The Night before Christmas"
- Also, occasionally with poets of the English canon, notably Byron and Browning.
$>$ Not common there, perhaps better suited to light verse.


## A hallmark of Seuss's verse

- Strict adherence to syllable count.
- Deviated from only in late works, from his years of decline.
- Often not respected by inept Seuss-parodists. ${ }^{2}$
"I stay with a line until the meter is right and the rhyme is right, even if it takes five hours."3

[^1]
## Varying line lengths in anapestic tetrameter

- Quite a few lines are "missing" the initial syllable, like the opening line of If I Ran the Circus:

- This is not unheard of in other meters, so not a big surprise.


## Illustration for the previous couplet



## Another source of deviation in the syllable count: the final extrametrical syllable

- This is an extra stressless syllable at the end of the line.
- Line-final extrametrical syllables are very common in English verse.



## Umbus and Wumbus (On Beyond Zebra)



## A general pattern for the grids used in meter: TWOS AND THREES

- All over the world, poets create verbal art with grid marks spaced:
$>$ primarily at two's
$>$ sometimes at threes
$>$ only seldom if ever at anything else


## Our examples so far

- Jump-rope grid is all twos:

| X |  |  |  |  | X |  |  |  |  | X |  |  |  |  | X |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| X |  | X |  | X |  | X |  |  | X |  |  | X |  |  | X |  |
| X | X | X | X | X | X | X | X | X | X | X | X | X | X | X | X |  |

- Anapestic tetrameter is (bottom to top) threes, then twos:



## Putative counterexamples to the twos-andthrees principle

- These turn out to be not counterexamples when you look and analyze more closely.


## Some cases - a quick look

- Japanese haiku (5+7+5)
$>$ These have empty positions, realized in recitation by brief silences.
$>$ They are really $8+8+8$ ! (where $8=2 \times 2 \times 2$ ). ${ }^{4}$
- English iambic pentameter has been shown to fall into two half-lines, usually the first one with two feet and the other three.
- Bulgarians, amazingly, like to sing in prime-numbered counts, like 7.
$>$ But their 7 's are audibly $2+2+3 .{ }^{5}$

[^2]
## SEUSS AND BIGGS

## Questions of metrical form

- These occupied Henry Biggs during his scholarly career at UCLA.
- He focused on Romance art verse, particularly French.


## Basics of the classical French Alexandrine

- A meter named after a medieval French poem about Alexander the Great
- 12 syllables
- Divided into two parts - half-lines
- Each half-line ends in a stressed syllable.
- The poet always arranges that the boundary between the two half-lines coincides with a break between two words.


## A traditional account of the alexandrine

- If we are to believe some sources, that is the entire story.
- That is: French has "syllabic" verse, effected with mere syllable-counting, up to six.
- There can be other stresses, but they are haphazard. ${ }^{6}$

- This "primitive six" violates the principle of twos and threes.

[^3]
## Example from Jean Racine’s Iphigénie en Aulide (1674)


'Yet everything sleeps, the army, and the winds, and Neptune'


## A research question Biggs addressed

- Should we take at face value the claims that Alexandrines are written in "primitive sixes"?
- Might the Alexandrine grid actually respect the principle of twos and threes, but in a subtle way?
- The alternative hypothesis: ${ }^{7}$
$>$ The six syllable unit can be parsed freely into smaller units
> either three disyllabic iambs
$>$ or two trisyllabic anapests

[^4]
## The two proposed types of French halfline, shown abstractly as grids



## Freely combining the two half-lines, to get four kinds of Alexandrine line

- Iambs + Iambs

'Heaped with such honors, by what secret pain'
- Iambs + Anapests

|  |  |  |  |  | X |  |  |  |  |  | X |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | X |  | X |  | X |  |  | X |  |  | X |
| X | X | X | X | X | X | X | X | X | X | X | X |
| \| | \| | \| |  |  | \| | \| | \| | \| |  |  |  |
| Les | ent | us | au- |  | ils | e- | - | cés | cet- | te | it? |

'Perhaps the winds tonight have granted our wish?'

- Anapests + Iambs

- Anapests + Anapests

|  |  |  |  |  | X |  |  |  |  |  | X |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | x |  |  | X |  |  | X |  |  | X |
| X | X | X | X | X | X | X | X | X | X | x | X |
|  |  |  | \| | \| |  | \| | \| | I |  |  |  |
| Mais | tout | dort, | et |  | mée, | et | les | vents, | et | Ne |  |

'Yet everything sleeps, the army, and the winds, and Neptune’

## Biggs’s methods

- Establish a systematic and reproducible method for locating stress in French.
- Statistical testing of hypotheses
- Use of a prose baseline
$>$ Random six-syllable sequences from the prose that a poet wrote
$>$ This controls for factors that result merely from the ordinary rhythm of the French language.


## Bigg's result

- The "blended theory", with threes and twos, outperforms the "primitive-six" theory, vindicating a general principle of meter.


## The tie-in to Seuss

- One of Racine's variants is Seuss's meter:

- In terms of silliness/sobriety, the two could hardly differ more.
- But both obey general principles of metrical form.

PART II: WORD PLAY

## Dr. Seuss’s coinages

- These are names of pretend animals, objects, etc.
- They are meant to be funny, also to facilitate rhyming.


## The Snumm (If I Ran the Circus)

From a country called Frumm comes this drum-tummied Snumm Who can drum any tune that you might care to hum. (Doesn't hurt him a bit cause his drum-tummy's numb.)


## Studying the coinages

- I judge that the coinages have a phonologically characteristic "feel".
- I have tried to explore this intuition with phonological analysis.


## A bit on modern phonological analysis

- We often seek particular phonological traits that we can use to explain patterns: ${ }^{8}$
$>$ What is a legal word (in some language)
$>$ Why sounds change into other sounds (in particular contexts)
$>$ Why words can be grouped into classes (e.g., in English, nouns are phonologically different from verbs).
- We use probability as a way of being rigorous when we talk about exception-ful patterns.

[^5]
## The method applied here

- Work at finding traits that characterize the Seussian coinages.
- Using a standard probabilistic method, make a system that assigns this probability:
$>$ Likelihood that a given word will be a Seussian coinage
- This is readily done on a spreadsheet.


## My spreadsheet

- First 435 rows: all the Seussian coinages, as collected in a book by Edward Connery Lathem. ${ }^{9}$
$>$ Phonetically transcribed by me.
- Next 18,000 rows: a standard phonetic dictionary of English, created at Carnegie-Mellon University.
- Columns:
$>$ values for my suggested traits for all of these words
$>$ columns used to calculate probability

[^6]
## Some of the traits I am proposing, and their probabilistic effect

- "Effect on odds": having this trait makes a word $x$ more likely to be Seussian.


## Trait

General preference: not Seussian
Seussian if starts with [shl]
Seussian if starts with [z]
Seussian if contains [pf]
Seussian if contains [ts]
Seussian if contains [ $\Lambda$ ] ("uh") etc.

## Effect on Odds

0.008
136.6
19.4
73.1
37.3
5.6

## How well does the system perform?

- It cannot reliably distinguish Seuss coinages from normal words, in the general case.
- But it makes useful distinctions:
> Average "probability is Seuss" for Seussian words: 16.5\%
$>$ Average "probability is Seuss" for normal words: 2.1\%


## Here are some "very Seussian" (by my analysis) words in the data

| Word | P(Seuss) | Relevant Traits |
| :--- | :---: | :--- |
| Snumm | .637 | starts with [sn], has "uh" (+ 1 more) |
| Schlottz | .532 | starts with [shl], has [ts]. |
| Zizzer-Zazzer- <br> Zuzz | .999 | has six [z]’s |

## Here are real English words that are accidentally-Seussian

quartz, waltz, zoom, snub

## Here are samples of the many normal English words that are not Seussian at all

piracy, pageant, percentage, calamitous, convalescent, claustrophobic, orchard

## Can we improve the system?

- Here some Seuss words not flagged by any trait yet posited, so the model predicts them to be totally nonSeussian:
preep, nink, Squitsch, tidder, tweetle
- Even among these one might try to guess further useful Seussian traits ...


## Why these traits?

- Where does Dr. Seuss's system come from?
- Here are the principles that I think he used:
> Phonologically-impossible words
> Pseudo-German words
$>$ Phonesthemics


## Seussian words are often phonologicallyillegal in English

- Thnad, Thnadner
$>$ No English word can begin with [thn].
- Nuh
$>$ Final ["uh"] is impossible, except in the semi-word duh.
- Snumm
$>$ More subtle: the illegal schema is:

$$
\text { [s + Nasal-sound + Vowel + Nasal-sound }]
$$

## Thnadners (On Beyond Zebra)



## Pseudo-German traits

- Seuss could speak German.
> In childhood he conversed in German with his four first-generation-immigrant grandparents.
- He used the German pronunciation [zoys] in family life, [sus] as a public figure.
- Many of his nonce words are clearly German-sounding.

$$
\begin{array}{ll}
\text { with [pf]: } & \text { Klopfer, Humpf } \\
\text { with [ts]: } & \text { Gitz, Glotz, Zatz } \\
\text { with [shl]: } & \text { Schlopp, Schlupp }
\end{array}
$$

- And, these sequences are very rare in English.
- The proposed traits [shl], [pf], and [ts] all work well in predicting Seuss-hood.


## Do Americans know about German-hood in the sound of words?

- Presumably, from the presence of patently-German loanwords in our own language use
- Probably, similar words from Yiddish help out.
[pf]: dummkopf, Mein Kampf, Schwarzkopf
[ts]: Schlitz, on the fritz, spritz, ersatz, glitz, waltz
[shl]: Schlitz, schlag, shlep, schlock



## Zatz (On Beyond Zebra)

And ZATZ is the letter I use to spell Zatz-it Whose nose is so high that 'most nobody pats it And patting his lonely old nose is the least That a fellow could do for this fine friendly beast

So, to get there and do it, I built an invention: The Three-Seater Zatz-it Nose-Patting Extension.


## Phonesthemes

- Seuss like words that contain phonesthemes.
$>=$ phonological sequences felt to be expressive in some vague sense
$>$ This is one of the murkiest topics in phonology and my own discussion will not be any more precise than anyone else's. ${ }^{10}$

[^7]
## A famous English phonestheme: initial [sn]

- [sn] words that involve the nose: snout, snoot, sniff, sniffle, snort, snot, sneeze, snuff, snore
- By extension, "looking down the nose":
snooty, snide, snob, snub, sneer, snicker, snivel, snigger, snarl, (Severus) Snape
- Nothing to do with the nose, but nevertheless expressive (depict vivid actions or things)
snatch, snitch, snoop, snarl, snag, snip, snap, sneak, snickerdoodle, snooze


## Illustrating "expressiveness"

- Compare:
> snatch with abruptly grasp
$>$ snooze with sleep
> snoop with spy
- To use a phonesthemic word is to say something with style.
- Thus, these should count as phonesthemes even if they lack the core meaning.


## For every proposed phonestheme, there are words that don't fit

- Even [sn] has non-fitting, perfectly ordinary words:
$>$ snow
$>$ snail
> Snider (surname)


## The [sn] phonestheme in Seuss: exactly one example with the "nose" meaning



Then we go on to SNEE. And the SNEE is for Sneedle A terrible kind of ferocious mos-keedle.
Whose hum-dinger stinger is sharp as a needle.

## The [sn] phonestheme in Seuss: many words that are expressive but not nasal

Snoor, Snoo, Snooker, Sneepy, Sneelock, Sneeden, Sneetch, Sneetcher, Snee, Snimm, Snick, Sneth, Snegg, snuv, Snumm, Snux, snaff, Snarp, snarggle

- Example: the drum-tummied Snumm's name has nothing to do with his nose.



## Initial /z/ (if time)

- Core meaning in English: "rapid and vivid motion"
zip, zing, zigzag, zap, zot, zoom
- Again, many expressive words without the core meaning zilch, zit, zany, zest, zonk(ed out), zone out, zoot suit
- Again, some words that don't fit at all zeal, zebra, zenith, zinc, Zion, zone


## The [z] phonestheme in Seuss I

- 41 cases in Seuss, a tenth of the corpus
- A few "rapid and vivid motion" coinages, such as:
$>$ zang - sound of feathers sprouting from Gertrude McFuzz's tail

- Yet many forms lack this meaning, but are still expressive, as above.


## A use of the [z] phonestheme without the "rapid and vivid motion" meaning

- We’ve seen this with the Zatz-It, earlier.
- The Zans, who helps open cans, is another tall, placid ungulate.



## Summary of phonesthesia

- Seuss's phonesthetic usages occasionally embody the concrete meaning of the phonestheme.
- However, often, they are merely expressive.
- But that is how the phonesthemes work even in ordinary English.


## The Seussian coinages - a final overview

- There is nothing the reader needs to know to appreciate Seuss's coinages, if she has the relevant language experience.


## The three key cases

- A native English speaker will have intuitions about what is phonologically legal - the basis for Thnadners.
- A native English speaker has constructed a rudimentary sense of phonological German-ness - the (partial) basis for Zatz.
- A native English speaker commands the system of English phonesthemes - the basis for Sneedle.
- This system is founded on good sense - Seuss wanted his work to be understood and appreciated, and used the available resources.


## Linguistics and verbal art - a final overview

- Verbal art is structured, in a way tightly bound up with language structure.
- There are patterns to be discovered, and current methods of linguistics can help us discover them.

THANK YOU


[^0]:    ${ }^{1}$ https://www.youtube.com/watch?v=9zx4QhJ07FU

[^1]:    ${ }^{2}$ For an eloquent denunciation of bad Seuss-imitation, see http://www.philnel.com/2015/07/27/fauxseuss/.
    ${ }^{3}$ Edward Connery Latham (1996) Theodor Seuss Geisel: Reminiscences and Tributes

[^2]:    ${ }^{4}$ See http://archive.sfl.cnrs.fr/sites/sfl/IMG/pdf/1997_Moraic_Tetrameter_in_Japanese_Poetry.pdf
    ${ }^{5}$ See https://www.fusionmagazine.org/against-the-odds-an-exploration-of-bulgarian-rhythms/

[^3]:    ${ }^{6}$ For a quite recent statement of this view, see Reuven Tsur (2017) Poetic Conventions as Cognitive Fossils. Oxford: Oxford University Press.

[^4]:    ${ }^{7}$ Originally suggested by Maurice Grammont (1937). Le Vers Français. Paris: Librairie Delagrave.

[^5]:    ${ }^{8}$ Traits are normally called constraints by phonologists; computational linguists call them features.

[^6]:    ${ }^{9}$ Edward Connery Lathem (2000) Who's Who \& What's What in the Books of Dr. Seuss. Hanover: Dartmouth College.

[^7]:    ${ }^{10}$ A new standard is set in the recent work of Shih at al. on Pokémon names; see https://journals.linguisticsociety.org/proceedings/index.php/PLSA/article/view/4335

